

EAEU

COURSE LIST

SPRING SEMESTER 2024/2025

COURSE 1

Behind the Lens: Cinematography & Editing Essentials



COURSE TYPE

Camera and Editing

INSTRUCTOR

Marko Jovančić

COURSE DESCRIPTION

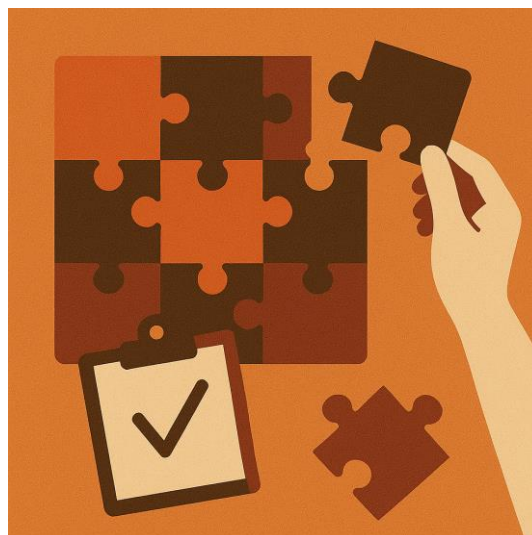
In this course, students will learn the basics of camera operation and video editing through hands-on assignments. The focus will be on filming techniques, framing, camera movements, and the fundamentals of video editing. Students will learn how to tell a story through the camera lens and how to shape the recorded material through editing.

COURSE OUTCOME

Students will create a short video on the theme "A Day in the Life" – following the daily activities of a character using various shots and editing techniques to build a dynamic narrative. Emphasis will be placed

COURSE 2

The Puzzle Makers: Designing the Entrance Exam Challenge



COURSE TYPE

Writing, Graphic Design, Sound Design, Composition

INSTRUCTOR

Đorđe Jovančić and Marko Jovančić

COURSE DESCRIPTION

In this interdisciplinary course, students will create a short video in the form of a riddle, which will be used as part of the entrance exam for new students at BASICSchool. Through developing the story, dialogue, logical structure of the riddle, and artistic atmosphere, students will learn how to convey a complex message in a short format using art and technology. The animation will be created by the mentors, while students will actively work on the content and core elements of the creative task. The course encourages collaboration, critical thinking, and creative problem-solving.

on framing, movement tracking, and editing continuity.

TOOLS

CapCut – a simple editing tool where students can practice cutting, merging scenes, and adding effects to their footage.

COURSE OUTCOME

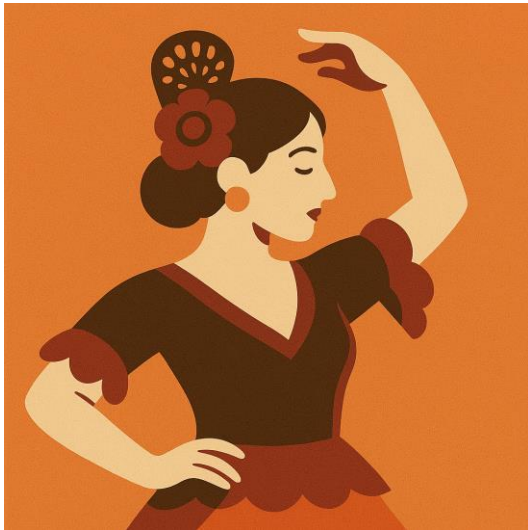
Students will design and produce a complete video riddle, including the story, logical challenge, animation, music, and sound effects, which will be used in future BASICSchool entrance exams. The final result will be an interactive riddle for other students to solve.

TOOLS

ChatGPT – for generating and structuring the story, dialogue, and riddle. *MidJourney* – for visually generating characters, backgrounds, and scenes. *Audacity* – for recording and editing sound effects. *AIVA* – for composing original music that supports the atmosphere and tone of the video riddle.

COURSE 3

**Spanish Steps:
Introduction to Traditional Spanish Dance**



COURSE TYPE

Dancing

INSTRUCTOR

Dajana Zilić

COURSE DESCRIPTION

This course introduces students to the world of traditional Spanish dances through movement, rhythm, and expression. Students will learn the basic steps and styles characteristic of the regions of Andalusia, Castile, and Aragon, including flamenco, sevillanas, and jota. Through dance, they will develop coordination, a sense of rhythm, musicality, and stage expression, while also becoming familiar with basic costume elements and props such as castanets and shawls.

COURSE OUTCOME

Students will perform a final dance piece that combines key elements from various Spanish dances, demonstrating technique, rhythmic precision, and stage presence.

COURSE 4

**Puppetry in Performance:
Bringing Objects to Life**



COURSE TYPE

Acting

INSTRUCTOR

Deni Mešić

COURSE DESCRIPTION

Through acting, students will explore the art of puppetry, learning how to bring objects and puppets to life on stage. The focus is on the creative use of body and voice to tell a story through puppets.

COURSE OUTCOME

A short puppet performance featuring characters created and brought to life by the students.

TOOLS

Any objects that can be transformed into puppets.

TOOLS

Video recording tools for self-assessment of posture and movement.

COURSE 5

Soundscapes: Creating and Understanding 3D Sound



COURSE TYPE

Sound Design and Virtual Reality

INSTRUCTOR

Đorđe Jovančić

COURSE DESCRIPTION

Students will be introduced to the concept of three-dimensional sound, how it works, and how it is used in virtual reality. Experiments with binaural recording and various audio effects will provide insight into the spatial perception of sound.

COURSE OUTCOME

Students will create their own binaural recording for virtual reality and understand how sound can create the illusion of space using a VR headset.

TOOLS

Spatial Audio Designer – a tool for creating three-dimensional sound and simulating audio space.
Oculus Meta Quest 3 – VR headset.

COURSE 6

Vocal Theater: Telling Stories Through Song



COURSE TYPE

Singing

INSTRUCTOR

Mina Petrović

COURSE DESCRIPTION

Although the focus is on singing, this course combines singing and acting, allowing students to tell stories through song. Emphasis is placed on expressing emotions through the voice and connecting with the lyrics of the song.

COURSE OUTCOME

Each student will perform a song from a selected musical, demonstrating skill in vocal interpretation of a character.

TOOLS

Vocal Pitch Monitor – a tool that displays in real time the pitch the student is singing and compares it to the expected pitch. Students can visually track their pitch accuracy, helping develop better intonation.

This is the list of courses available during the spring semester of the 2024/2025 school year.

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